

## November Books



### Car Science

Richard Hammond

Car Science is an intuitive and user-friendly children's science book based on a topic dear to children's hearts: cars. In four sections, the book includes: a timeline of automotive invention; a "how it works" guide to modern cars, with exploded diagrams, cutaways, and computer graphics; key physics concepts, all relating to cars and how they run; and a look into the future of cars, including eco-friendly concept cars.



### The Merchant of Death: Pendragon Graphic Novel

D. J. MacHale

Bobby Pendragon is a seemingly normal fourteen-year-old boy. He has a family, a home, and even Marley, his beloved dog. But there is something very special about Bobby. He is going to save the world. And not just Earth as we know it. Bobby is slowly starting to realize that life in the cosmos isn't quite what he thought it was. And before he can object, he is swept off to an alternate dimension known as Denduron, a territory inhabited by strange beings, ruled by a magical tyrant, and plagued by dangerous revolution. If Bobby wants to see his family again, he's going to have to accept his role as savior, and accept it wholeheartedly. Because, as he is about to discover, Denduron is only the beginning....



### Star Wars Visionaries

Warren Fu

In the introduction to this collection, J. W. Rinzler writes about the weekly Friday meetings with writer/director George Lucas and the concept artists of the movie *The Revenge of the Sith*. In those preproduction meetings, Lucas would toss around ideas and the artists would come up with visual representations. Although Lucas liked many of the concepts, he did not believe that all of them fit into his movie, so 10 of the artists use these pages to show off their styles and imaginative *Star Wars* scenarios, providing readers with intimate views by some of the key creators of a galaxy far, far away. The artists were given free reign to explore all aspects of the *Star Wars* universe; each tale offers a glimpse into or new twist on that galaxy. The emphasis is on art and character origins. The graphics range from gothic-looking watercolors to bright and dazzling paintings. The book is in full color, but there is a tendency toward dark, muddy hues and bright red highlights. Not just for fans of the movies, this compilation is an excellent resource for readers interested in how ideas, artwork, and printed material come together.



### Star Wars, Episode III - Revenge of the Sith (Graphic Novel)

Miles Lane

The official comics adaptation of the most anticipated of the Star Wars films! The action of the Clone Wars comes to a dramatic conclusion, and events are put in place for A New Hope. Battles rage in space, armies clash on alien worlds, heroes become martyrs, and friends become enemies—all leading up to the biggest, longest, and most incredible lightsaber duel in Star Wars history! This is the film that answers the questions, How did Anakin succumb to the dark side? What happened to Luke and Leia's mother? And why are there no Jedi around in the original Trilogy? Artist Doug Wheatley (*Star Wars: Empire* volume two) brings a level of life and detail to the adaptation that rivals that of the films themselves. An epic graphic novel not to be missed!



Star Wars: Dark Times: Path to Nowhere (Star Wars) :Graphic Novel

Welles Hartley

These are dark times indeed, when even the noblest of undertakings must rely on stealth, deception, and possibly the betrayal and abandonment of friends and loved ones. Jedi Dass Jennir and his companion Bomo Greenbark survived the Clone Wars, but the fate of Bomo's wife and daughter remains a mystery. The two friends are determined to find them, but their path leads them from danger to darkness - where each of them stands to lose more than they may hope to gain. Meanwhile, Darth Vader must deal with some unpleasant realities - and memories - of his own. Though he is a Dark Lord of the Sith, even he must bow before the power of the Emperor.



Broken (Star Wars: Legacy, Vol. 1): Graphic Novel

John Ostrander

The Jedi Temple is attacked, an Emperor is betrayed, and the Sith are born anew! A lot can happen in a hundred years, but that's just the beginning of the story! Not since Luke Skywalker first stepped aboard the Millennium Falcon has the galaxy seemed like such a vast, exciting, dangerous place! Readers will meet a host of new characters, see fleets of new spaceships, and visit scores of exotic locations - some new and some familiar. This is a perfect jumping-on point for any reader - an epic beginning to an untold chapter of the greatest adventure in the universe!



Shards (Star Wars: Legacy, Vol. 2): Graphic Novel

John Ostrander

Cade Skywalker returns to the place of his father's last stand against the Sith and finds far more than ghosts in this volume filled with revelations about the future of Star Wars! Discover how the Empire joined forces with the Sith to defeat the Galactic Alliance in the war to dominate the galaxy - only to have Darth Krayt and his legion of followers usurp ultimate power for themselves! Follow the fate of an Empire divided, with battles pitting stormtrooper against stormtrooper, and Sith assassins bent on taking the life of deposed Emperor Roan Fel! Witness a galaxy in turmoil, and the decisions that will shape its future forever!



My Bonny Light Horseman: Being an Account of the Further Adventures of Jacky Faber, in Love and War (Bloody Jack Adventures)

Louis A. Meyer

The infamous pirate, riverboat seductress, master of disguise, and street-urchin-turned-sailor Jacky Faber has been captured by the French and beheaded in full view of her friends and crew. Inconceivable? Yes! The truth is she's secretly forced to pose as an American dancer behind enemy lines in Paris, where she entices a French general into revealing military secrets—all to save her dear friends. Then, in intrepid Jacky Faber style, she dons male clothing and worms her way into a post as galloper with the French army, ultimately leading a team of men to fight alongside the great Napoleon. In this sixth installment of the Bloody Jack Adventures series, love and war collide as the irrepressible Jacky Faber sets off on a daring adventure she vowed she'd never take.



### Sucks to Be Me: The All-True Confessions of Mina Hamilton, Teen Vampire

Kimberly Pauley

Mina Hamilton's parents want her dead. (Or undead to be precise.) They're vampires, and like it or not, Mina must decide whether to become a vampire herself. But Mina's more interested in hanging out with best friend Serena and trying to catch the eye of the too-hot-for-high-school Nathan Able than in the vampire training classes she's being forced to take. How's a girl supposed to find the perfect prom date and pass third-year French when her mom and dad are breathing down her neck--literally?



### Maiden of the Wolf (Hallowmere)

Tiffany Trent

Werewolves are on the hunt in volume 4 of Hallowmere...

With the culmination of *Between Golden Jaws*, Corrine and all of her friends are thrown into separate fairy worlds. Ilona finds herself in one of these raths, a world controlled by an evil countess so obsessed by youth, she sacrifices young girls to draw their life force into her own. Forced to join the countess's troop of werewolves, Ilona must help in their mission of kidnapping girls from the mortal world. As she puzzles over how to save the girls without putting herself in danger, she begins to fall for one of the werewolf lieutenants. It's the chance for love she's always dreamed of, but at what cost?

Tiffany Trent's thrilling series continues in this next Hallowmere book, written in partnership with Angelika Ranger. Ranger's lyrical writing gives voice to Corrine's tough but wary friend Ilona Takar, as Ilona embarks on an otherworldly journey that will help determine the fate of Corrine and all the girls from Falston.



### Queen of the Masquerade (Hallowmere)

Tiffany Trent and Amanda Jenkins

BBYA author Amanda Jenkins teams up with Tiffany Trent to give voice in the 5<sup>th</sup> volume of the Hallowmere heroine...Christina wakes in a new world with no memory of who she is or where she came from. Tasked with solving a riddle that will save the duke and duchess who rescue her and take her in as a changeling, Christina seeks to puzzle out just what she's doing here and why her memory has fled. But the riddle isn't just a key to saving the duke and duchess--it's Christina's key to something far more dire, a mission she knows she must remember, one that involves the strange young man who keeps appearing in odd places. Is the riddle a prophecy or a warning? Acclaimed YA author Amanda M. Jenkins, in partnership with Tiffany Trent, takes on Christina's voice to determine just how much Christina's fate depends upon the answer to that question.



### Oracle of the Morrigan (Hallowmere)

Tiffany Trent and Paul Crilley

The origins of the Unhallowed revealed in Volume 6. Taking a gut-wrenching step into the unknown, Siobhan agrees to do her part to gather the rathstones and open Hallowmere. All alone, she is thrown back in time to the beginning of the conflict: twelfth century Scotland, a time when Fey and mortal lived side by side in peace. But trouble is brewing and Siobhan already knows the cause. Will she be able to break down the walls of her fear in time to do her part? In this dark historical fantasy series, six teen girls are propelled into an ancient battle between dark vampiric fey and the mortal world.



### Heck: Where the Bad Kids Go

Dale E. Basye

When Milton and Marlo Fauster die in a marshmallow bear explosion, they get sent straight to Heck, an otherworldly reform school. Milton can understand why his kleptomaniac sister is here, but Milton is—or *was*—a model citizen. Has a mistake been made? Not according to Bea “Elsa” Bubb, the Principal of Darkness. She doesn’t make mistakes. She personally sees to it that Heck—whether it be home-ec class with Lizzie Borden, ethics with Richard Nixon, or gym with Blackbeard the Pirate—is especially, well, *heckish* for the Fausters. Will Milton and Marlo find a way to escape? Or are they stuck here for all eternity, or until they turn 18, whichever comes first?



### The Plain Janes (Minx)

Cecil Castellucci and Jim Rugg

Young adult author Castellucci makes her graphic-novel debut with this quirky comic. Jane's parents relocate to the suburbs when she's caught in a bomb attack in Metro City. Bored and lonely in her new town and school, the teen is thrilled when she meets three other girls named Jane, all of them as out of place as she is. They form a secret club, the Plain Janes, and decide to liven up the town with art. Some people like their work, but most are frightened, and the local police call the Plain Janes' work "art attacks." Castellucci gives each girl a distinct personality, and spirited, compassionate Main Jane is especially captivating. Rugg's drawings aren't in superhero or manga style, but resemble the more spare, clean style of alternative comics creators such as Dan Clowes and Craig Thompson. A thoughtful look at the pressures to conform and the importance of self-expression, this is also a highly accessible read. Regular comics readers will enjoy it, but fans of soul-searching, realistic young adult fiction should know about it as well.—