



Dear Parent,

Today your student is bringing home information on PACE, one of our fundraising programs this year. As a PACE member, you save 20% at hundreds of local participating restaurants and our school earns 5% on every purchase you make.

PACE raised thousands of dollars for our school last year and many of our parents saved hundreds of dollars throughout the year. If you're new to PACE, the fundraiser couldn't be easier! There are no order forms to track, funds to collect, or door-to-door sales. However, you do need to register!

With 400 participating businesses don't pass up this opportunity to save hundreds of dollars while helping Lakeview raise thousands:

**SIGN UP, SAVE & SUPPORT!**

**SAVE HUNDREDS OF DOLLARS**

- You save 20% on your first purchase at each and every PACE restaurant.
- You receive exclusive "Member Only" savings opportunities from PACE retailers throughout the year. Savings that can literally add up to hundreds of dollars.

**OUR SCHOOL EARNS 5% ON EVERY PURCHASE**

- The more you shop and dine at PACE businesses, the more our school raises!

**HOW TO JOIN**

- Register any Visa or MasterCard today at [www.4pace.com](http://www.4pace.com) or complete the registration form and mail in the envelope provided.
- Shop or dine at PACE businesses, pay your bill using the same registered credit card, and your member savings and school donations are automatic!
- Membership fee is \$25 - of which \$10 goes directly to support our school.

**PRIZE PROGRAM**

Register today and all of the Lakeview student(s) in your household automatically earn a HexBug - a micro robotic creature!

Already a Member?

- Login to your account at [www.4pace.com](http://www.4pace.com) to verify your account information is up to date and enroll your student(s) in the prize program. With your renewal, they will receive a HexBug - a micro robotic creature!

That's all there is to it! Thank you in advance for taking the time to enroll in this great program.

On behalf of Lakeview PTSA, thank you for all your support!